City of Alexandria, Virginia

WATERFRONT COMMISSION FLOOD MITIGATION SUBCOMMITTEE

Virtual Meeting Monday, June 7, 2021 5-6:30 p.m.

AGENDA

1. Call to Order: Beth Gross, Chair

Due to the COVID-19 Pandemic emergency, the June 7, 2021 meeting of the Alexandria Flood Mitigation Sub Committee of the Waterfront Commission is being held electronically pursuant to Virginia Code Section 2.2-3708.2(A)(3), the Continuity of Government ordinance adopted by the City Council on June 20, 2020 or Sections 4-0.00(g) in HB29 and HB30 to undertake essential business. All of the members of the Board and staff are participating from remote locations through a Zoom Webinar. This meeting is being held electronically, unless a determination is made that it is safe enough to be held in person at City Hall, 301 King Street, Alexandria, VA. Electronic access will be provided in either event. The meeting can be accessed by the public through the Zoom Hyperlink and/or phone number below.

Registration is required so please register in advance for this webinar: https://zoom.us/webinar/register/WN G PMcT-uSQ6Ty2nkamVkzg

Meeting ID: 986 9441 6967

Passcode: 324567 Dial-in: 301.715.8592

Following the Zoom Webinar, the meeting may be viewed at the Alexandria Waterfront Commission website at https://www.alexandriava.gov/25562.

For reasonable disability accommodation, contact Jack Browand at <u>Jack.Browand@alexandriava.gov</u> or 703.746.5504, Virginia Relay 711. We request that you provide a 48-hour notice so that the proper arrangements can be made.

- 2. Meeting format and frequency: Beth Gross, Chair
- 3. Introductions
- 4. Recap Sources and Complexity of Flooding
- 5. Facilitated Discussion on Concept Options
 - a. Requesting commissioner feedback on each idea/option presented at prior

- meeting and concept of reusing segments of existing bulkhead b. City to share feedback received from directly from the community for commissioner consideration
- 6. Public Comments
- 7. Next Steps
- 8. Next Meeting: August 9, 2021 Virtual
- 9. Adjournment